Committees

- **Advertising and Public Relations**
  - Generates hype about the event and show
  - Contacts the media
  - Redesigns the graphics for the show with its new name
  - Performs whatever tasks are necessary to ensure attendance at the tapings
  - Develops a contestant pool
  - Recruits members for the production team

- **Stage Crew**
  - Develops a plan for stage décor (this plans does not need to be the same as the one for the original game)
  - Researches and purchases the set for the show
  - Assembles all the props (blowing up the chairs and putting together the crates, for example)
  - Maintains the set after purchase
  - Prints out or creates by other means the large "Blue," "White," "Campus Feud," and other signs necessary for the stage

- **Polling**
  - Determines at least eight questions per game to present to the Team (32 questions needed before first taping)
  - After everyone approves of the questions, will poll at least one hundred students on the questions and ***will safeguard the questions and answers from unnecessary disclosure***
  - Develops ideas for Audience Challenges
  - Encourages attendance to poll participants

- **Logistics and Fundraising**
  - Serves as primary contacts between PSN, Late Night, and the Team on logistical issues
  - Contacts organizations such as the Student Book Store (SBS) to ask for donations in return for sponsorship
  - Raises enough money for the set and the prizes
  - Prints and safeguards from disclosure the question cards before each taping
  - Obtains and distributes prizes
  - Schedules exactly how each specific show will be run (number of questions, audience challenge, etc)
  - Prepares the host and the entire Team by briefing them shortly before each taping

- **Video Production**
  - Sets up and operates cameras at each taping
  - Directs camera operations during the show
  - Edits the finished video for final delivery to PSN executives